



ENTRANT REGULATIONS

- Open to all 2026 Bathurst Autofest Entrants that nominate and pay the \$100 Buy In Entry Fee.
- Open to all Australian road registable cars.
- 4WD and All Wheel Drive vehicles are **excluded** from entering this event.
- Vehicles exhaust must run headers as a minimum.

Tyres MUST be in good condition and not worn or damaged

SAFETY REGULATIONS **ALL CARS MUST HAVE:**

- VIN number in the engine bay that matches & using the original chassis (modifications allowed). **No tube chassis cars permitted.**
- Temporary permits or trade plates are not allowed. The driver must have a valid driver's license and be 18 or over.
- An overflow bottle for the radiator.
- Must have a 360 degree tailshaft loop fitted.
- An oil catch can if it breathes to atmosphere.
- No fluid leaks.
- Secure seat, steering wheel and seatbelts, with the retractable mechanism working. The battery must also be secure.
- Secure bonnet restraint. The factory double mechanism is permitted, or two bonnet pins can be used.
- No loose objects inside the car.
- The driver must wear enclosed shoes, long pants, and a long sleeve shirt.
- The helmet must be ADR/FIA/AASA7ANDRA/IHRA approved.
- Cars with a roll cage must use a minimum of a 4-point harness and have roll cage padding.
- Must have interior trim, including dash, seats, seatbelts windows. Trimming to fit around the roll cage is allowed.
- Must retain working headlights, tail lights, stop lights, and indicators.



SUPER SUNDAY BUY IN COMPETITION REGULATIONS

Qualifying Sessions 1 and 2 will be run with all paid up entered cars with the final shootout being a knockout with the loser of each race being eliminated.

- **FINAL BUY IN SHOOTOUT**, After each of your runs, if you win your race, you must return immediately to the staging lane. You must NOT return to your pit. In the staging lane, you can perform repairs, check logs, and tyre pressures, **but you can NOT refuel. You must be ready to go by the time the next round starts. If you are not ready when called, you will be disqualified.**

- **PAY DAY, YOUR ENTRY FEE OF \$100 WILL GO INTO THE TOTAL PRIZE POOL AND ALL MONEY PAID BY THE ENTRANTS OF THE BUY IN WILL BE PAID OUT WITH 70% TO THE WINNER AND 30% TO THE RUNNER UP.**

After Qualifying sessions 1 and 2 we will allow each competitor the opportunity of up to 20 minutes to cool the car down and refuel in their pit. Once each round has been run, each of the round winners must return to the start line for until final Shootout. Other than noted, between Round 1 and Round 2, Competitors cannot return to their pits unless they have been eliminated from their round.

BEHAVIOUR AND CONDUCT

Pit crew behaviour is the responsibility of the entered driver. Disruptive behaviour, including abuse towards staff or other participants, will result in the removal of the offending crew member and potentially the driver as well. Drivers who violate track rules will receive a warning and may be ejected from the event for subsequent offences. Please be aware that smoking and alcohol consumption are strictly prohibited inside the Mount Panorama event grounds. Random breath tests will be conducted



SPECIFIC REGULATIONS FOR SUPER SUNDAY BUY IN.

The SUPER SUNDAY BUY IN Racing component of the event will be a competition between a field of competitors that have entered this specific event with 2 cars running at a time side-by-side and in a straight line over approximately 140 metres.

Racing will be conducted in parallel with another vehicle, however the winner of each round will be the driver with the least time between the start and finish line..

Timing and lights will be used similar that of the Go To Whoa Competition, but **Speed Trap Displays recording your startline speed doesn't exceed 40kph will also be in place on each lane & any car over 40kph will be red lighted.**

No warming of tyres is allowed and the competition will commence with a rolling start. There will be two points of importance that drivers will need to be aware of, the first line (staging point) is to be 12 metres from the starting point and **Competitors must not exceed 40KPH or allow the car to LOOSE TRACTION between these two points.**

Once the event marshals are ready, you will be then motioned to begin rolling towards the Starting Point at no more than 40KPH, The Christmas tree will go to Green when the front cars hit this line, remember again **No Loss of Traction between these two points,** once past the start point drivers will be timed until finish point. If any car goes before the Green Light is given then they will be disqualified immediately. After each race the competitor that is determend the winner must return to the staging lanes and prepare for their next round. Overall winner will be determined by winner of the final last two cars of the night.

Competitors within this event must slow to 20KPH after the Finishing Point or FACE ELIMINATION FROM THIS EVENT!